Schur’s game the A+B=C a card game of adding fractions

Materials:
2 players,
10 blank cards and a pen or a A+B=C deck. Students can make their own ply deck.
A+B=C deck consists of 10 cards,
As in:

1,2,3,4,5,6,7,8,9,10

or A_{ce}, 2, 3,…,10 from a deck of cards.

A+B=C, THE PLAY.
The Player-1, places the 10 cards of the A+B=C deck face up on the table.
Player-1 and Player-2 take turns picking up one card each turn.
On their turn they must make a decision;
choose a CARD, C so they do not have any three cards A,B,C in their hand, that form A+B=C.

Play continues until a player picks up a card when combined with two cards already in the their hand makes A+B=C true.
**The winner is the player who notices that their cards have the condition that A+B=C.

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